

#### **AUTODESK CIVIL 3D ESSENTIAL TRAINING**

#### **Objectives**

In this 3-day training session, trainee will learn the designing of simple access road and highway as well as land development projects in 3D BIM environment. After completing this course, trainees will be able to:

- ✓ Clean-up the survey data
- ✓ Generate 3D digital terrain mode
- ✓ Use surface analysis tools
- ✓ Model retaining walls, and natural slopes
- ✓ Calculate earthwork cut/fill volume
- √ Generating cross-section details

### Training Programme Day 1

Chapter	Topic	Duration	Time
Chapter 1	Introduction to Autodesk Civil 3D  • Interface and Commands, Generating Template & Template Installation Guide	2-Hour	09.00 AM- 11.00 AM
Chapter 2	Working with Layers     Execute clean-up Commands     Importing Cleaned Survey Data into myCivil Plus Template	2-Hour	11.00 AM- 01.00 PM
Chapter 3	<ul> <li>Creating 3D Existing / Original Ground Surface</li> <li>Creating 3D OGL Surface from 2D AutoCAD Texts</li> <li>Creating 3D OGL Surface from 2D AutoCAD Points</li> <li>Creating 3D OGL Surface from 2D AutoCAD Lines / Polylines / Contours</li> </ul>	2-Hour	02.00 PM- 04.00 PM
Chapter 4	Surface Analysis in 3D  Contour Labelling, Spot Elevations, Elevation Analysis & Slope Arrow Analysis	1-Hour	04.00 PM- 05.00 PM

## Training Programme Day 2

Chapter	Topic	Duration	Time
Chapter 5	Road and Highway – Alignment Design		
	Creating & Editing Horizontal Alignment		09.00 AM-
	Alignment Labelling : Control Plan	1-Hour	10.00 AM
	Alignment Labelling : Fixed Interval Pegging Points		
	with Coordinates		
Chapter 6	Road and Highway – Superelevation Design	1-Hour	
	Generating Automatic Superelevation		10.00 AM- 11.00 AM
Chapter 7	Road and Highway – Profile Design		
-	Creating Existing Ground Profile		11.00 AM-
	Creating & Editing Proposed Road Profile	1-Hour	12.00 PM
Chapter 8	Road and Highway – Assembly Design		
	Creating Typical Proposed Cross-Section of a simple		12.00 PM-
	road	1-Hour	01.00 PM
Chapter 9	Road and Highway – Corridor Design		
	Creating Proposed Corridor		02.00 PM-
		0.5-Hour	02.30 PM
Chapter 10	Road and Highway – Sample Lines		
	<ul> <li>Creating Sample Lines</li> </ul>		02.30 PM-
		0.5-Hour	03.00 PM
Chapter 11	Road and Highway – Volume Calculation		
	<ul> <li>Earthwork Volume – TIN Volume Method, Cross-</li> </ul>		03.00 PM-
	Section / Average End-Area and Matrix	1-Hour	04.00 PM
	Grid-Based Method		
	Earthwork Balancing		
Chapter 12	Road and Highway – Cross Section Detailing		
	Generating Multiple Automatic Cross-Sections	1-Hour	04.00 PM- 05.00 PM

# Training Programme Day 3

Chapter	Topic	Duration	Time
Chapter 13	Residential Development – Platform Design		
	<ul> <li>Converting AutoCAD Polylines into Civil 3D Feature Lines</li> </ul>	1-Hour	09.00 AM- 10.00 AM
Chapter 14	Residential Development – Grading / Slope Design		
·	<ul> <li>Creating Natural/Earth Slopes with benching</li> </ul>	1-Hour	10.00 AM-
	<ul> <li>Creating Retaining Walls</li> </ul>		11.00 AM
Chapter 15	Residential Development – Proposed Surface		
	Generating Proposed Platform Surface	1-Hour	11.00 AM- 12.00 PM
Chapter 16	Residential Development – Earthwork Cut and Fill Volume Calculation	1-Hour	12.00 PM-
	<ul> <li>Earthwork Volume – TIN Volume Method, Cross- Section / Average End-Area and</li> </ul>	1-Hour	01.00 PM
	Matrix Grid-Based Method		
	Earthwork Balancing Creating Revision Clouds		
Chapter 17	Residential Development – Preparing Construction Drawing		02.00 PM-
	<ul> <li>Hatching Cut-Fill Areas / Zones</li> </ul>	1-Hour	03.00 PM
	Auto-Generate the Cross-Section Detailing		
Chapter 18	Importing Google Earth and BING Map Imagery		
	<ul> <li>Setting up the Coordinate System</li> </ul>		03.00 PM-
	<ul> <li>Converting 2D satellite image to 3D satellite</li> </ul>	1-Hour	04.00 PM
	image using Draping Command		
Chapter 19	BIM Workflow Overview		04.00.004
	Integration with Autodesk InfraWorks	1-Hour	04.00 PM- 05.00 PM
	Integration with Autodesk Vehicle Tracking	1-11001	03.00 FIVI
	<ul> <li>Integration with Autodesk NavisWorks</li> </ul>		
	<ul> <li>Integration with Autodesk Revit</li> </ul>		
	<ul> <li>Integration with Autodesk 3ds Max</li> </ul>		